INFORMATION OF THE MOST USEFUL WEB 02 TOOLS



- Animated Drawings: It is a nice application that you can use for making pictures and animations.
- Bamboozle: It is a fun web 2.0 tool that allows you to create games in the style of quizzes that you can play in teams in the classroom.
- Bitmoji: Bitmoji is a smartphone application where you can create your own virtual characters by changing their hair style, body structure, clothes and similar features.
- Blogger: Blogger is a digital content creation tool for creating content, articles, reviews, websites, portfolios and diaries for people to read on different topics.
- Book Creator: An interactive book creation platform that will encourage students' creativity.
- Bubbl.us: A useful tool for creating concept maps.
- Canva: Canva is a free web 2.0 tool that allows you to design visual materials such as logos, banners, presentations, brochures, posters with many different templates. You can also create collaborative documents with Canva.
- Capcut: It is a mobile application where you can create videos and edit photos, write on it, add and remove sound. You can also add sound effects to videos with Capcut.
- ClassCraft: You can have a good learning experience by using gamification components around a story, individually or as a team.

- ClassDojo: Classdojo is a gamification-based virtual classroom application where teachers, students and parents come together on an online platform, where positive and negative instant feedback can be given. But, unlike a Google Classroom or Edmodo, it caters to younger ages.
- Coggle: Coggle is a tool for creating free concept and mind maps using drag and drop method.
- Co-Virtual Class: Smart board, data flow between computers, virtual classroom.
- CoSpaces: A very nice site/application for animation, story etc. educational materials that can be prepared as VR and AR.
- Diagrams: With this application, you can draw flow diagrams and figures on a canvas and download them to your computers. It can be used especially in the algorithm development process.
- Draw.io: A nice application that you can use to make flowcharts, graphs, drawings. You can use it to draw flow diagrams, especially when creating algorithms.
- Edmodo: Edmodo is a virtual classroom application where teachers and students come together in an online environment, share materials, and do online exercises. Moreover, you can increase collaboration by including parents in Edmodo.
- Edpuzzle: Edpuzzle is a web 2.0 tool that allows you to create interactive videos by adding open-ended, multiple choice questions to your videos from Youtube or similar platforms.
- Fire Alpaca: A program you can use to make animations.
- Flexclip: You can create video by adding text, music and animation.
- Flipgrid: It is also suitable for preparing presentations, where written, visual and auditory questions can be answered in the same way.
- Flippity: There are many templates available to prepare gamification content such as quiz, flashcard, serious game, puzzle, name wheel, leaderboard, badge.
- Genially: Genially, one of the prominent interactive presentation tools, is used to prepare effective presentations including infographics and mind maps.
- GeoGebra: It is a dynamic mathematics software. It provides the representation of the given objects in 3 different ways as graphics, numerical algebra and charts.
- Gimkit: A quiz game. The fun part is making money with correctly known questions and having power-ups in the game.

- GitMind: This tool is a mind map creation tool that can be used during concept teaching.
- Google Sheets: An application where you can easily perform and analyze your data and statistical operations.
- Google Forms: Forms is a web 2.0 tool that helps you create online surveys and quizzes with open-ended, multiple-choice, short-answer questions. You can also easily analyze results by creating reports with Forms.
- Google Jamboard: Google Jamboard is a tool that allows creating an interactive whiteboard on the internet and creating collaborative work with people who connect remotely with this board. Besides that, you can use the Jamboard tool as a board.
- Google Quick Draw: A fun tool from Google that works with artificial intelligence and can be used for teaching English vocabulary. You need to draw the English words that appear on the screen within 20 seconds and make the artificial intelligence detect your drawing.
- Graspable Math: A tool for math topics. It can carry out equation solving interactively.
- H5P: A very useful tool for creating content such as interactive quizzes, surveys, videos. It is an open source platform that can be added to content management systems such as Wordpress and Moodle. With the H5P you can also create an interactive book.
- Kahoot: Kahoot is a gamification-based web 2.0 tool where you can make individual or group assessment activities in a fun way, especially at the end of the class.
- Kodris: A site prepared for teaching algorithms and programming language, teaching coding for solving the problem according to the scenes.
- Kapwing: Kapwing is a web 2.0 tool that you can easily create videos by adding images, videos, sounds. You can also do your video creation and editing activities using the Kapwing tool.
- Lalilo: A classroom management system aimed at developing skills such as phonetics, literature, vocabulary for early language learners.
- Learningapps: It is used to measure the understanding of the subject by the students. Ready-made activities can be used in the course without being a member or logging in.
- Linoit: A website for creating collaborative documents with a digital clipboard.
- Liveworksheets: A tool that can convert any document you have into a format that students can use and assign assignments.

- Loom: A fun web 2.0 tool used for video content and presentation creation. You can easily use the Loom tool for video creation processes.
- Mentimeter: Mentimeter, or Menti for short, is a very useful web 2.0 tool especially for creating interactive lessons. With Menti, you can get opinions from students by preparing short questions, word clouds, and open-ended questions.
- My Simple Show: It is a web tool for making simple animated videos.
- Nearpod: With Nearpod, you can prepare interactive presentations, evaluation studies that include different types of activities. Nearpod is a web 2.0 tool that stands out with its detailed reporting of student activities.
- Office Timeline Online: Thanks to the application, you can make historical chronological tables.
- Padlet: Padlet is a web 2.0 tool for collaborative activities by creating digital boards. Padlet is very easy to use and an effective tool in lessons. You can use Padlet for assessment events or for presentations. For example, you can increase communication and interaction between your students with Padlet.
- Phet: Phet is a web 2.0 tool that allows experiments in online environment with simulations in courses such as Mathematics, Physics, Chemistry, Geography. In this way, students can put what they have learned into practice with Phet.
- Pictramap: It can present animated navigation on the locations on the map.
- Picture Mosaics: A collaborative tool that can be downloaded in visual and video formats, which allows to create a single picture by containing many pictures.
- Pixton: We can create the avatar of the students, organize our class, make cartoons.
- Playpos.it: A website that you can use to create interactive video content.
- Plickers: An interactive quiz where teachers can scan students' cards for short quizzes with their cell phone camera.
- Plotagon Story: An enjoyable application that you can use to create animations.
- Powtoon: Powtoon is a video creation tool that allows you to design fun animations and turn them into videos with the video preparation studio it offers you. For example, with Powtoon you can create animations, promotional videos, informative videos as well as presentations.

- Prezi: A presentation preparation application that you can use in lecture. The ready-made presentations in it can be used in the course without logging in.
- QuizFlight: A platform to manage measurement and evaluation processes online.
- Quizizz: A fun test-solving tool that can be used as a readiness or assessment activity in online lessons. It is very useful for online test preparation.
- Readsy: An artificial intelligence application that allows to read text at different speeds.
- Removebg: Used to remove photo background and create new background. This is an application that I use when creating content in lessons.
- Renderforest: An application used to make visual, mockup, website designs for projects.
- Replit: An efficient, flexible and useful site for Python lessons.
- Screencastify: Screencastify is a screen recording tool used to record an action you make on the computer. Although Screencastify is not exactly a web 2.0 tool, it is especially useful for practical screen recording that educators need.
- Scribehow: A tool that can be used to describe any process (like how to use a website or a tool).
- Slido: An activity is used to do entrance and exit activities before and after the lesson. You can create interactive evaluation activities with different open-ended, multiple-choice, survey-style questions.
- Socrative: One of the biggest problems in the online environment is measurement and evaluation. Although you can do this with many online tools, Socrative offers you good opportunities with both its practicality and reporting.
- Storyboardthat: Storyboardthat is a tool that allows you to prepare digital stories on the internet.
- The Teacher's Corner: With the site, worksheets can be prepared on topics such as word puzzles, sudoku, clocks, handwriting.
- Thinglink: Thinglink is a web 2.0 tool for adding various interactions such as questions, texts, video links on an image you have selected. Also, with Thinglink you can make static pictures more fun with these interactions.
- Tricider: Tricider is a web 2.0 tool where participants can express their opinions on a discussion question you have created. This tool is especially

a tool that develops critical thinking skills. In addition, with Tricider, participants can also interact with each other and express supportive and opposing views.

- Toontastic: You can create animations very easily with ready-made characters.
- Voki: How does it sound to voice your own voice or what you wrote to a famous character? You can also make it do this in any language. Voki is a pretty cool app to do that.
- VoScreen: Thousands of short videos divided into levels, with short lines from movies, TV shows and documentaries, and containing practical English speaking patterns.
- Wordart: With the Wordart web 2.0 tool, you can design beautiful word clouds and wordarts, save them on your computer and hang them in your classrooms. In this way, you can ensure that your students learn the concepts permanently by constantly seeing them.
- Wordwall: Wordwall, içerisinde çoktan seçmeli, eşleştirme, doğru-yanlış, sürükle bırak gibi farklı türlerde interaktif testler oluşturmaya yarayan oyunlaştırma tabanlı bir çevrimiçi değerlendirme aracıdır. Ayrıca, Wordwall ile öğrencilerinizin keyif alacağı şekilde, onların süreçlerini geliştirecek interaktif alıştırmalar tasarlayabilirsiniz.